Golden Dice Totem (i)

The Golden Dice Totem (i) gives you **+100 drop rate (DR) and +100 double drop rate (DDR)** while it is in your inventory or Tool Belt. This works **everywhere**, not only at bosses. It also adds to an instance token's bonus (the plain Golden Dice Totem doesn't).

Golden Dice Totem (i)	
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Type	Drop-rate item (works as all boss instances)
Source	• From Invention
Tradeable	No
Item ID	16578
Examine	*Use to teleport to the private instance of your choice*

How to make it

Invention: Golden Dice Totem + Icy Vorago Instance (i) + Joker Instance (i) + Dragonbone Corp Instance (i) + Vorago Instance (i) + Solkrath Instance (i) + 50 1Q Tickets (1Q Ticket = 1,000,000 1B Tickets).

Teleporting with it

Type `::setgd` to open a picker window and choose an instance (1-18). Clicking the Totem then takes you to that (i) instance. If the Totem is in your Tool Belt, `::telegd` does the same.

1 = Groudon, 2 = Abbadon, 3 = Bandos Avatar, 4 = Baphomet, 5 = Phoenix, 6 = Vladimir, 7 = Skotizo, 8 = Dragonix, 9 = Queen Dana, 10 = Gundam, 11 = Bloodlust, 12 = Madara, 13 = Sasuke, 14 = Sakura, 15 = Vorago, 16 = Icy Vorago, 17 = Dragonbone Corp, 18 = Joker

19 = Solkrath opens only after you use a Solkrath Instance (i) on your Golden Dice Totem (i). This uses up the Solkrath Instance (i) and gives the Totem +20 DR and +20 DDR more.

Variants

Each variant has its own page, so the in-game name always finds the right one.

Variant	Item ID
Golden Dice Totem	20897
Golden Dice Totem (i) (this page)	16578

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